#### **FOCUS:** Scalable Search Over Highly Dynamic Geo-distributed State



Azzam Alsudais Mohammad Hashemi Eric Keller



Zhe Huang, Bharath Balasubramanian Shankaranarayanan Puzhavakath Narayanan Kaustubh Joshi

IEEE ICDCS 2019 – Dallas, TX, USA July 9, 2019

### Why do systems need to find nodes?



### Cloud Management



#### Cloud Management

VM Provisioning



#### Cloud Management

VM Provisioning

VM Migration



#### Cloud Management

VM Provisioning

VM Migration

Monitoring



### Cloud Management

VM Provisioning

VM Migration

Monitoring

#### **NVF** Automation



### Cloud Management

VM Provisioning

VM Migration

Monitoring



#### **NVF** Automation

Geo-distributed VNF

Service Chain Placement



### Cloud Management

VM Provisioning

VM Migration

Monitoring



#### **NVF** Automation

Geo-distributed VNF

Service Chain Placement

### Required information is assumed available



### Cloud Management

VM Provisioning

VM Migration

Monitoring



#### **NVF** Automation

Geo-distributed VNF

Service Chain Placement

### Required information is assumed available

But **HOW** is node information collected?

# Outline

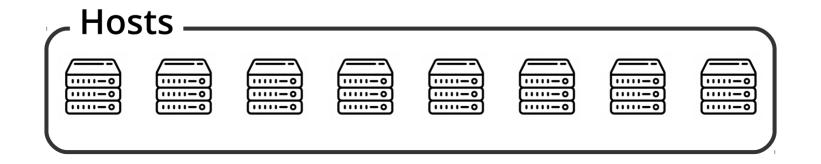
- How do systems find nodes?
- Limitations of current approaches
- FOCUS design
- Evaluation
- Conclusion

### **Looking Under The Hood**

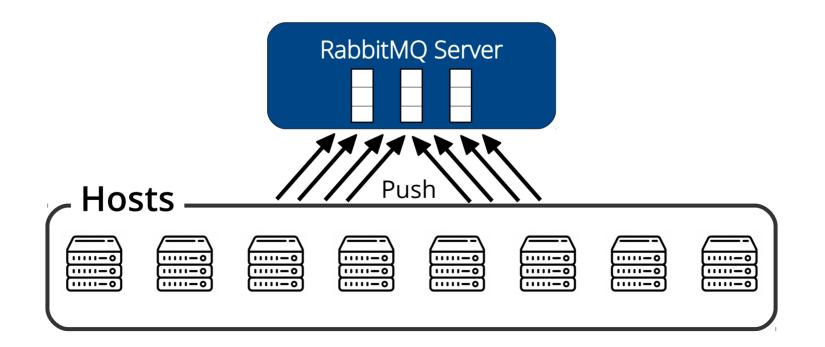
How do systems search for nodes?



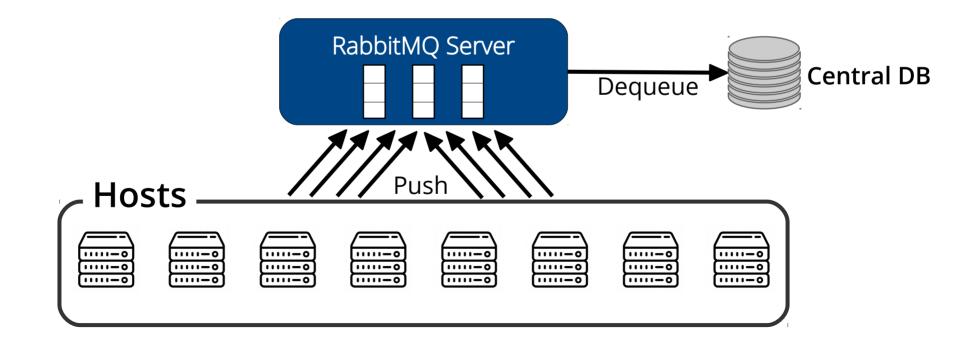




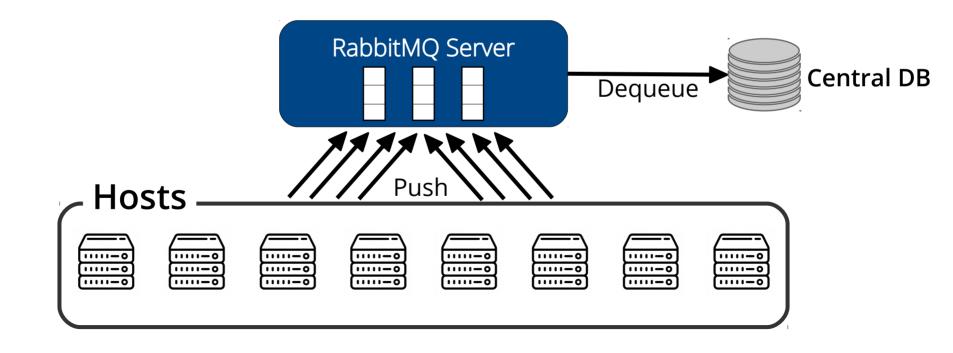


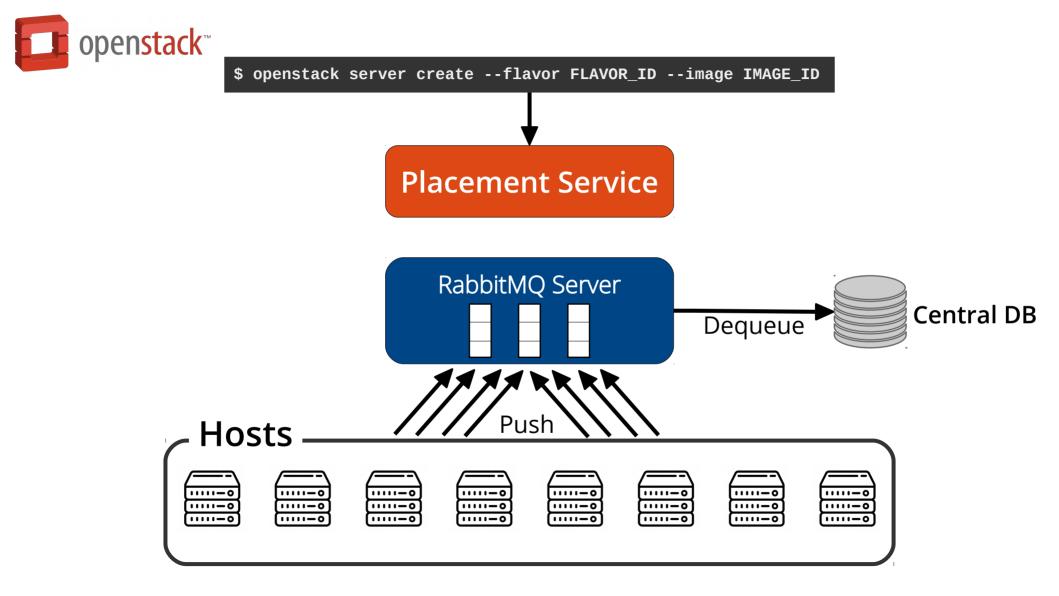


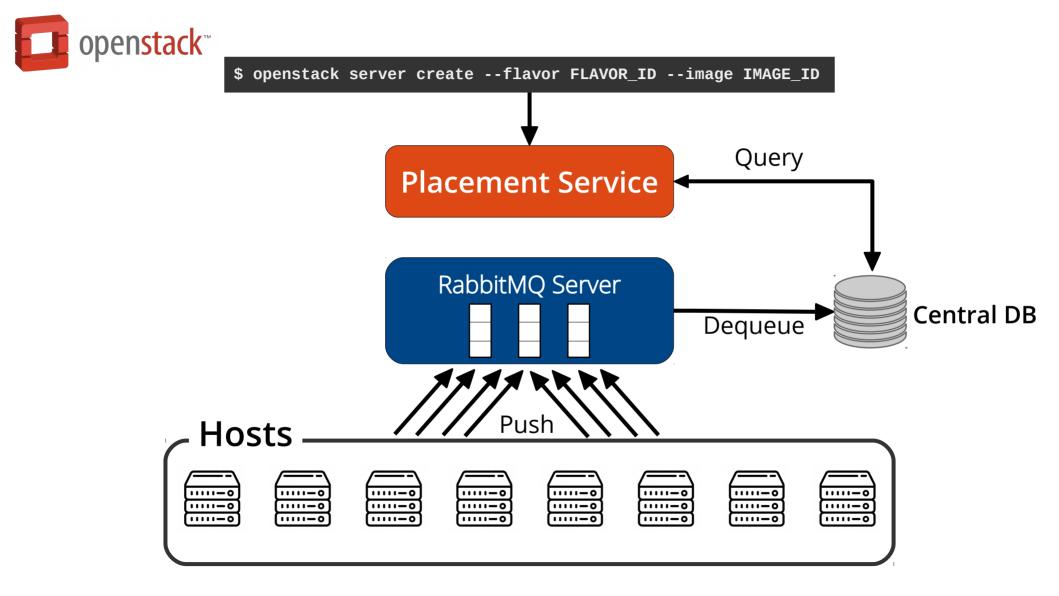


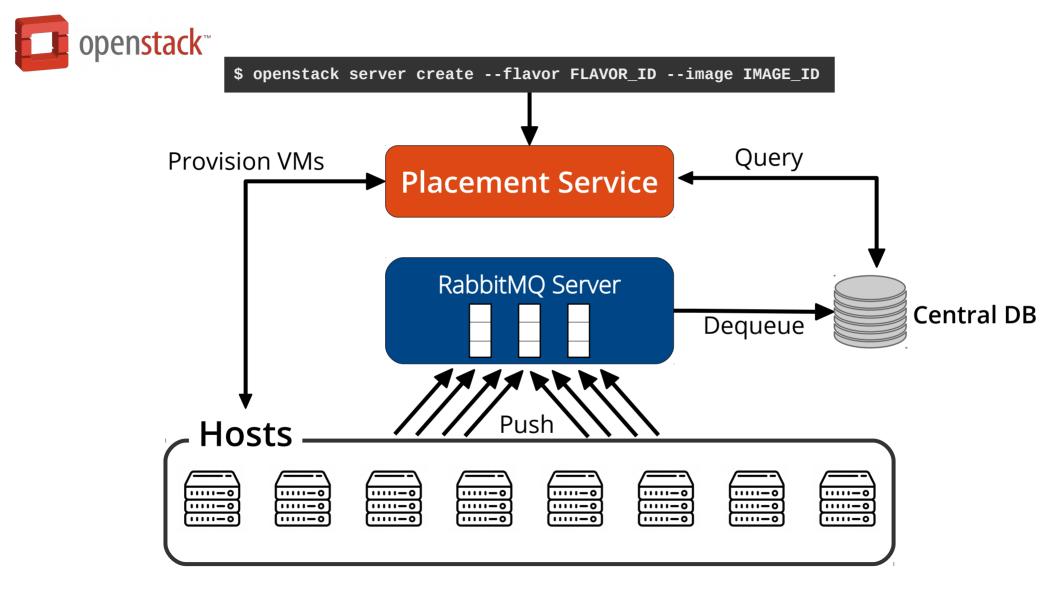






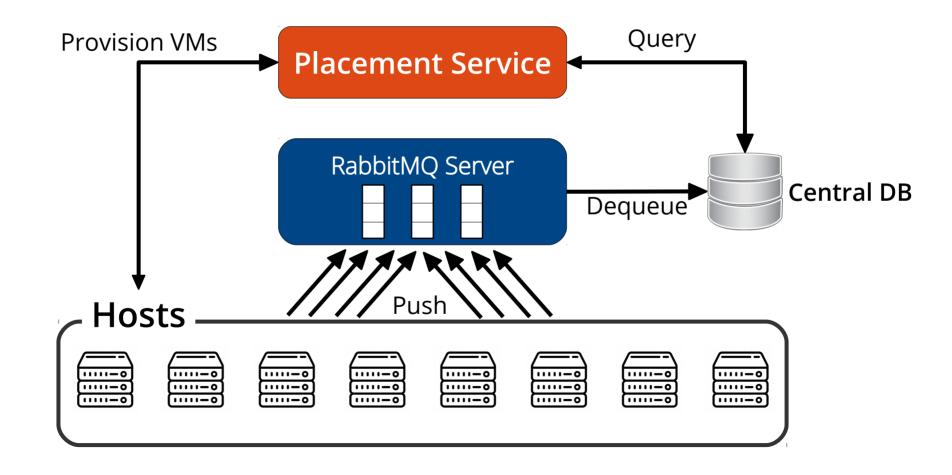






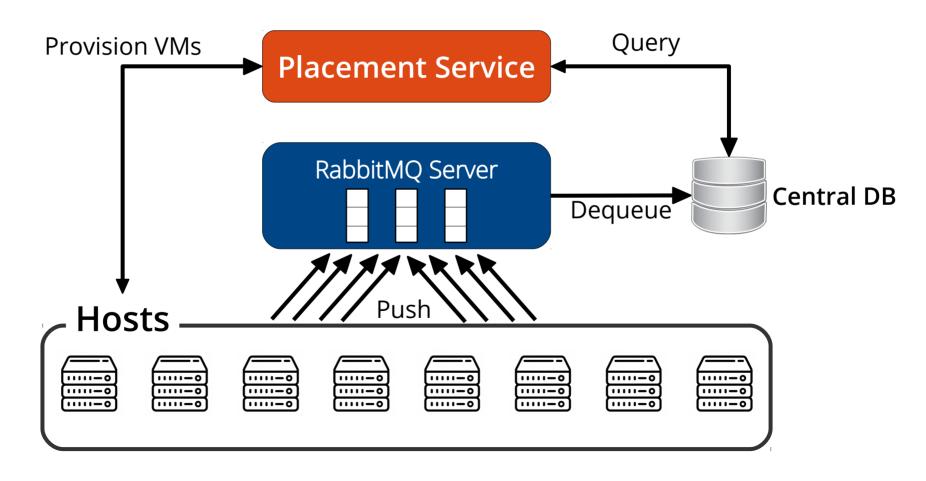
### **Limitations of Current Approaches**





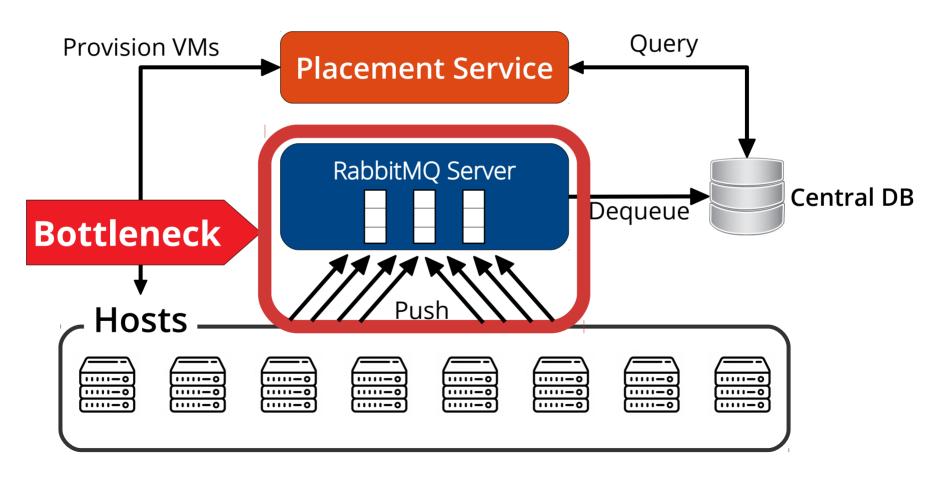


### Hard to scale > 100s of nodes!





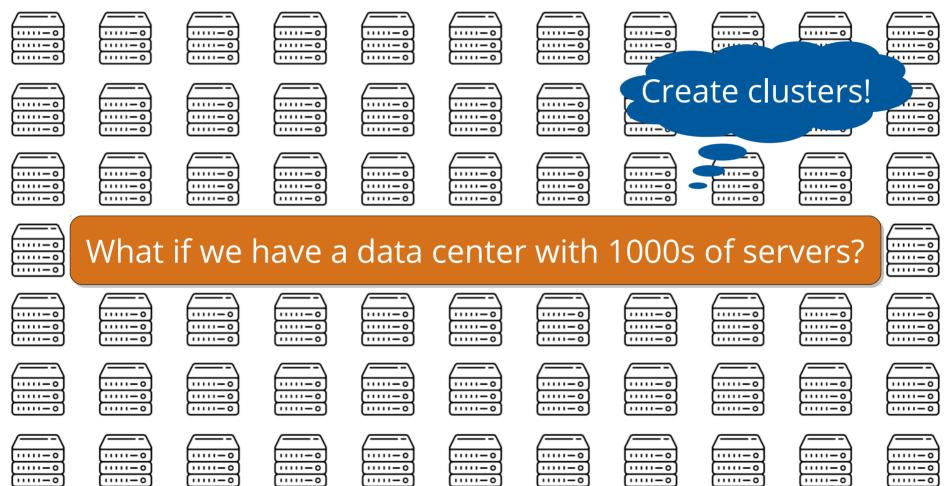
### Hard to scale > 100s of nodes!



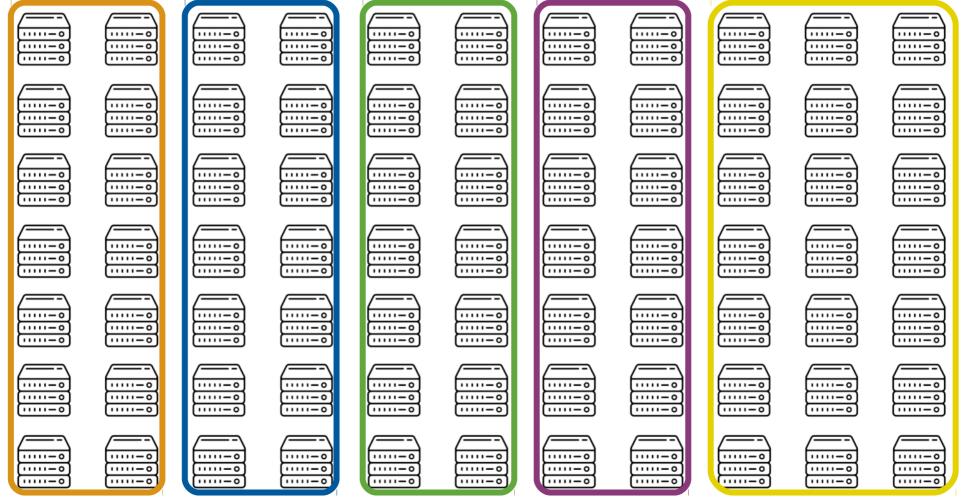








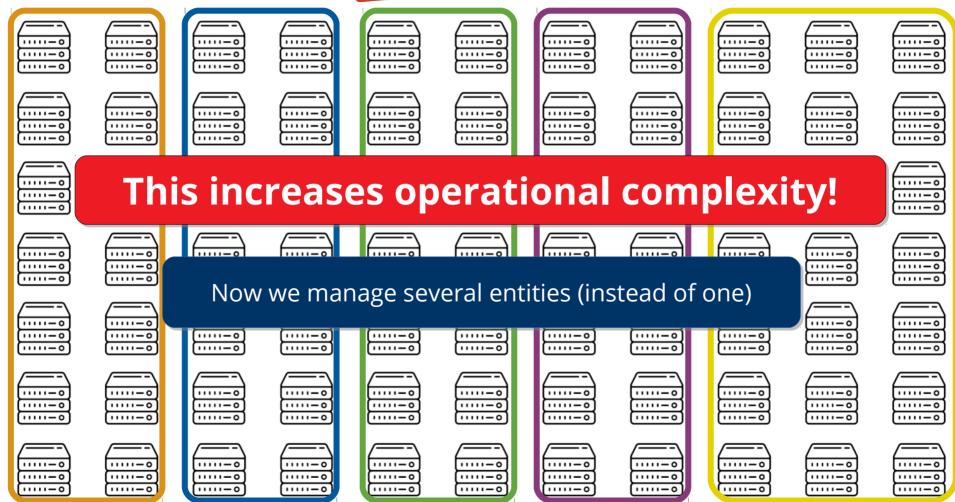


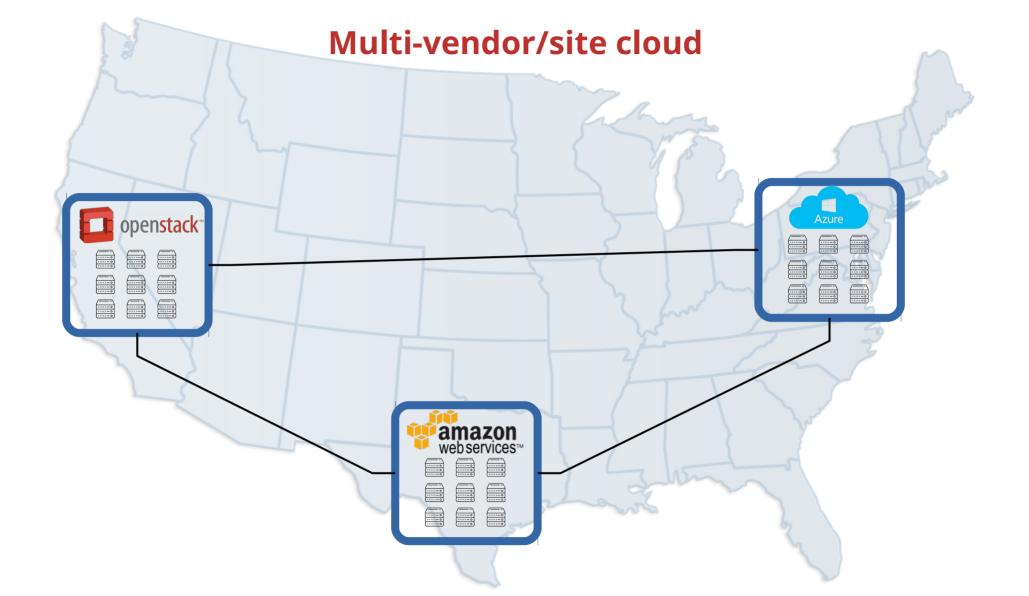


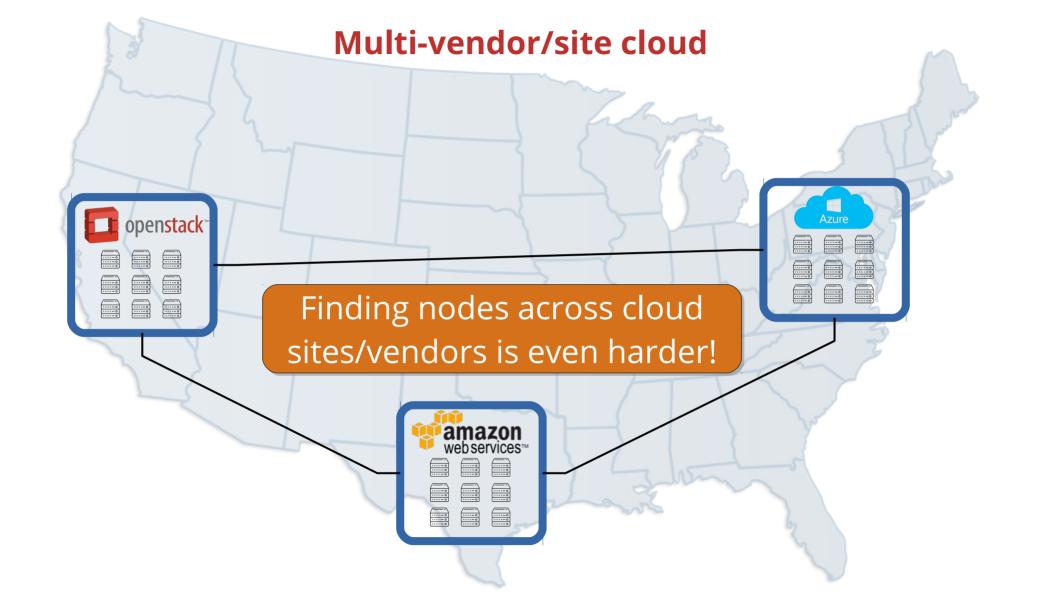














Scalable and generic search service for distributed systems











# Query Processing with Directed Pulling

# Gossip-based Node Coordination



# Query Processing with Directed Pulling

# Gossip-based Node Coordination

# Easy-to-integrate Query Interface



# Main Components

# Query Processing with Directed Pulling Gossip-based Node Coordination Easy-to-integrate Query Interface



**Node Attributes** 

### – Node Attributes

#### – Static

– Dynamic

#### – Node Attributes

— Static

– Never change



### – Node Attributes

- Static
  - Never change
  - # cpu cores, arch, etc
  - Dynamic

### – Node Attributes

- Static
  - Never change
  - # cpu cores, arch, etc
  - Dynamic
    - Frequently change

### – Node Attributes

- Static
  - Never change
  - # cpu cores, arch, etc
  - Dynamic
    - Frequently change Usage: *cpu, ram, disk, bandwidth, etc*

#### – Node Attributes

#### – Static

- Never change

# cpu cores, arch, etc



Frequently change \_ Usage: *cpu, ram, disk, bandwidth, etc* 

#### – Node Attributes

#### — Static

– Never change

- # cpu cores, arch, etc

- Dynamic

Frequently change Usage: *cpu, ram, disk, bandwidth, etc* 

#### **Query Structure**

#### – Node Attributes

- Static
  - Never change
  - # cpu cores, arch, etc
  - Dynamic
    - Frequently change Usage: *cpu, ram, disk, bandwidth, etc*

- Query Structure

— Attribute List

### – Node Attributes

- Static
  - Never change
    - # cpu cores, arch, etc
  - Dynamic
    - Frequently change Usage: *cpu, ram, disk, bandwidth, etc*

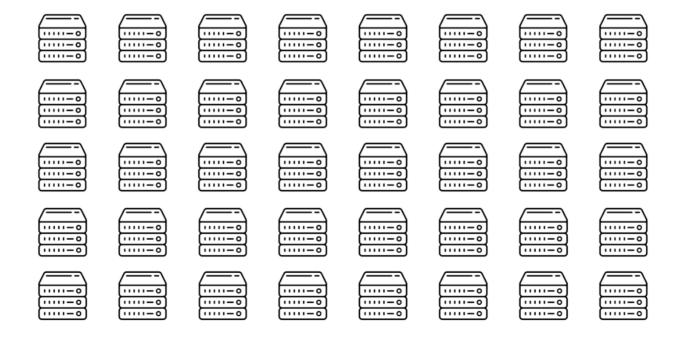
Query Structure
- Attribute List
- name (string)
- upper bound (int)
- lower bound (int)

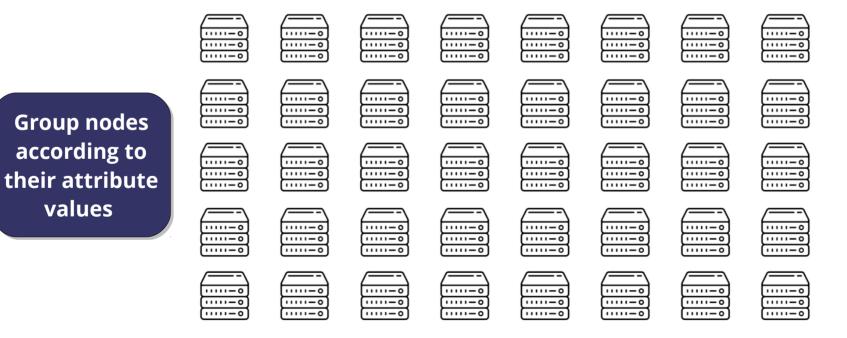
### – Node Attributes

- Static
  - Never change
  - # cpu cores, arch, etc
  - Dynamic
    - Frequently change Usage: *cpu, ram, disk, bandwidth, etc*

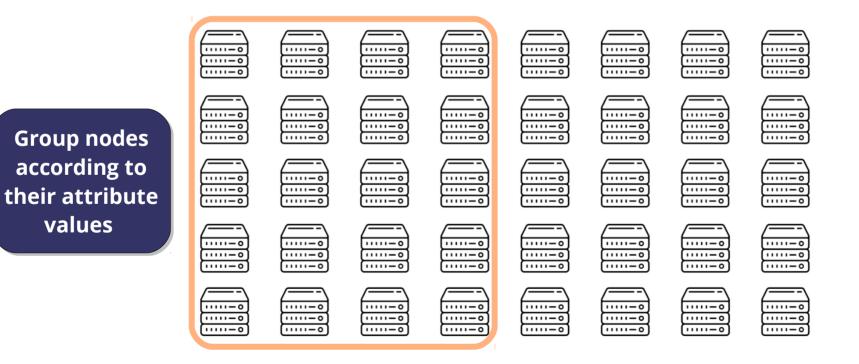
**Query Structure** Attribute List name (string) upper bound (int) lower bound (int) limit (int) freshness (int)

# **Query Processing with Directed Pulling**





#### *cpu\_usage* {50-100}%



cpu\_usage {50-100}%

**Group nodes** 

according to

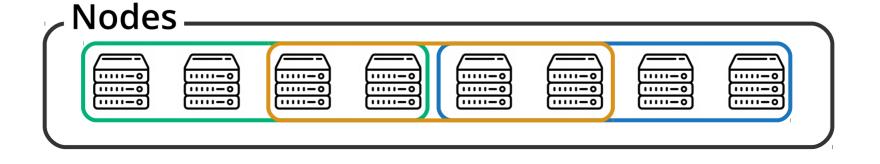
values

0-----their attribute ····· – o ····-- 0 0-----

*cpu\_usage* {0-50}%

avail RAM {4-8}GB <u>cpu\_usage {50-100}%</u> *cpu\_usage* {0-50}% ····-o **Group nodes** according to -----0-----their attribute .....-0 0-----values ····· – o -----0-----



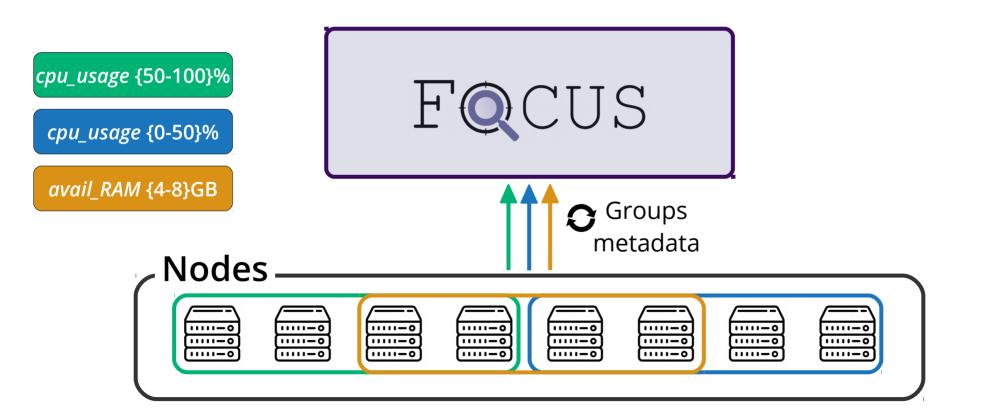


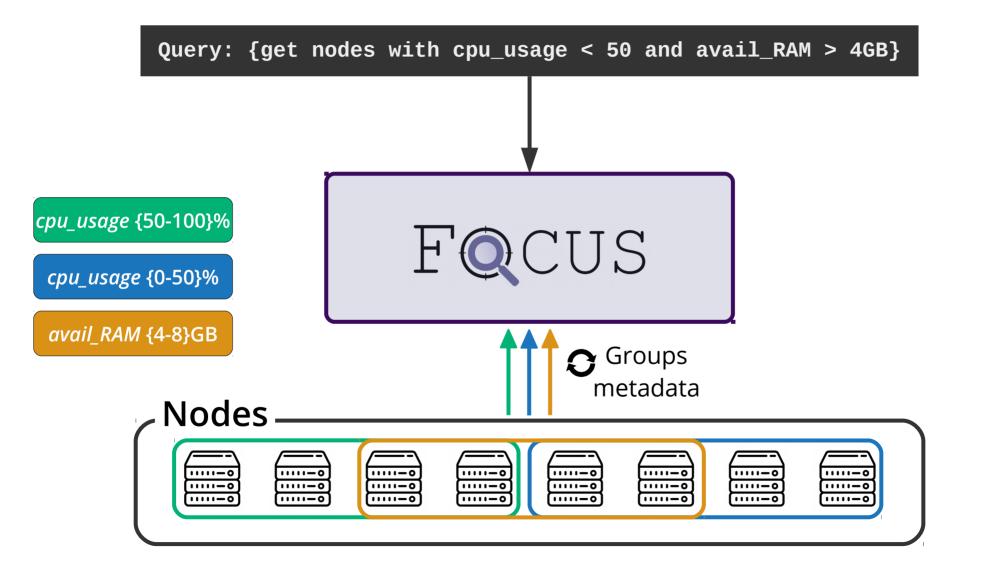
avail\_RAM {4-8}GB

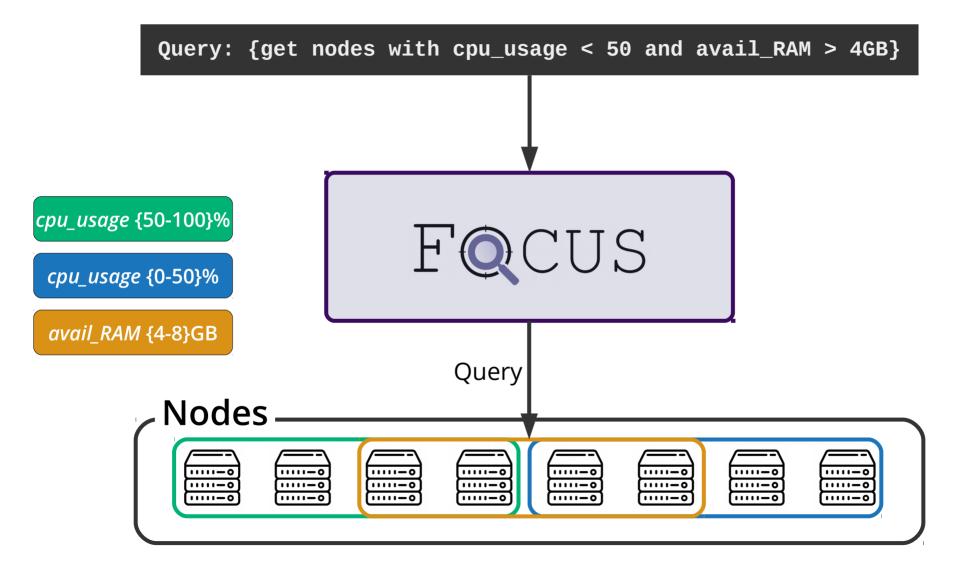
*cpu\_usage* {0-50}%

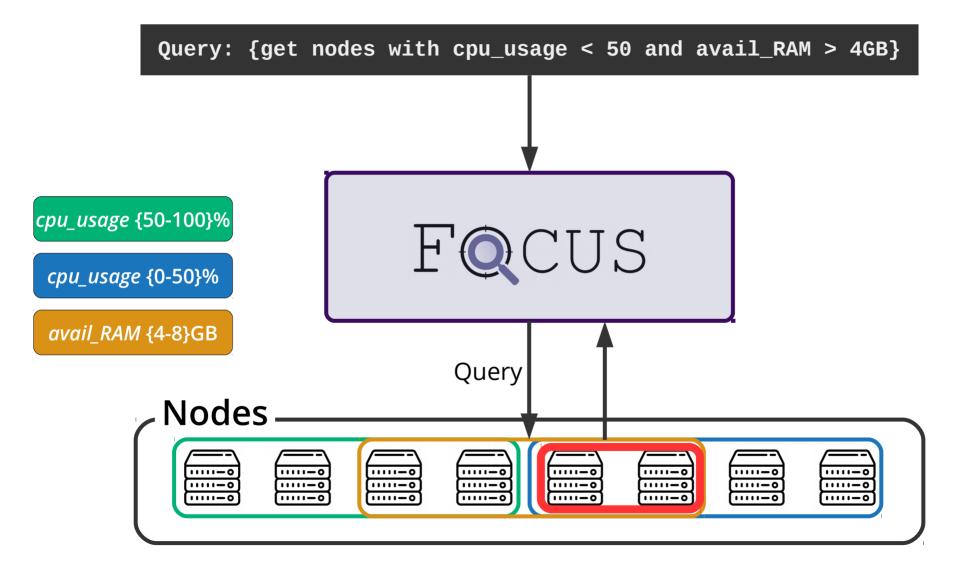
*cpu\_usage* {50-100}%

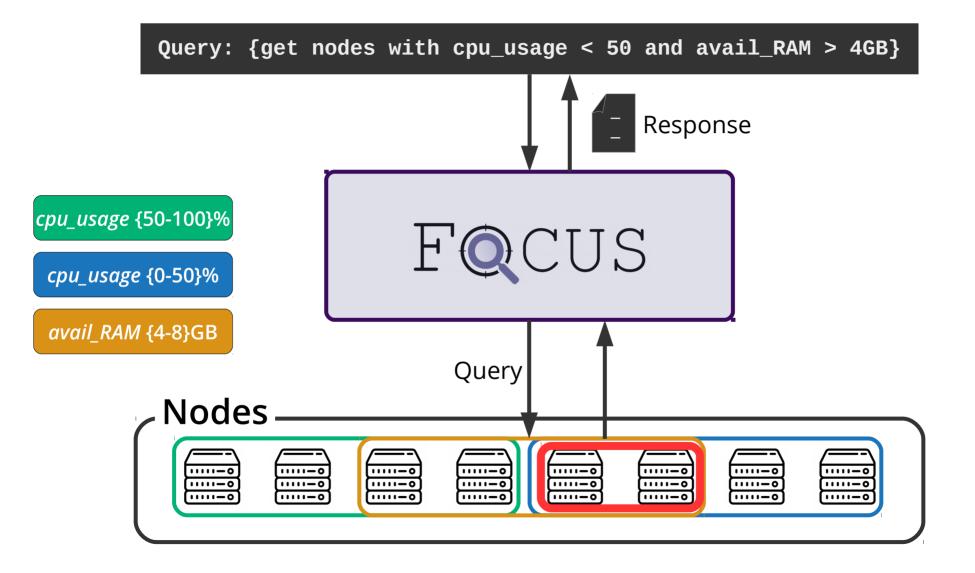
FQCUS







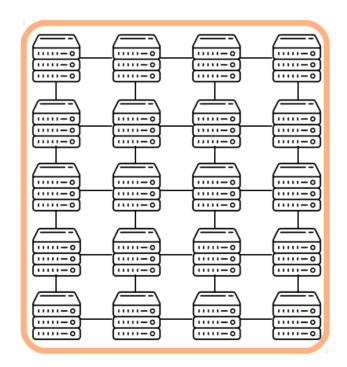




*cpu\_usage* {50-100}%

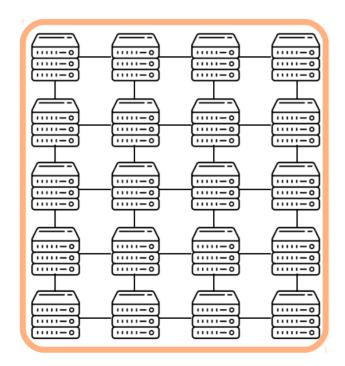
 		····-0 ····-0 ····-0				
 		····-0				
 	····-0 ····-0	····-0 ····-0 ····-0	····-0 ····-0	····-0 ····-0	·····-0 ·····-0	
 ·····-0 ·····-0	·····-0 ·····-0	····-0 ····-0	····-0 ····-0	·····-0 ·····-0	·····-0 ·····-0	

#### *cpu\_usage* {50-100}%



Nodes in a group are connected through a **p2p** *gossip* channel

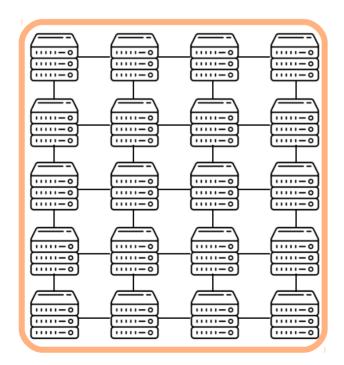
#### *cpu\_usage* {50-100}%



Nodes in a group are connected through a **p2p** *gossip* channel

> Nodes exchange membership information

#### *cpu\_usage* {50-100}%

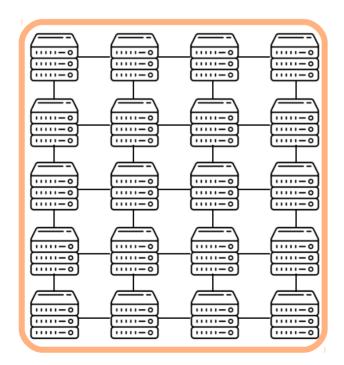


Nodes in a group are connected through a **p2p** *gossip* channel

> Nodes exchange membership information

One node pushes group info to the FOCUS server

#### *cpu\_usage* {50-100}%

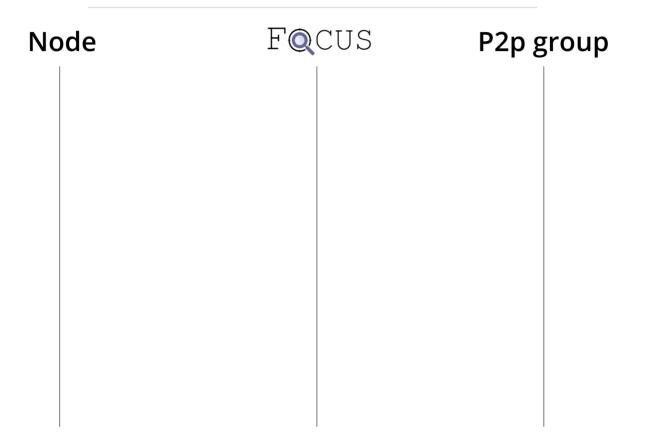


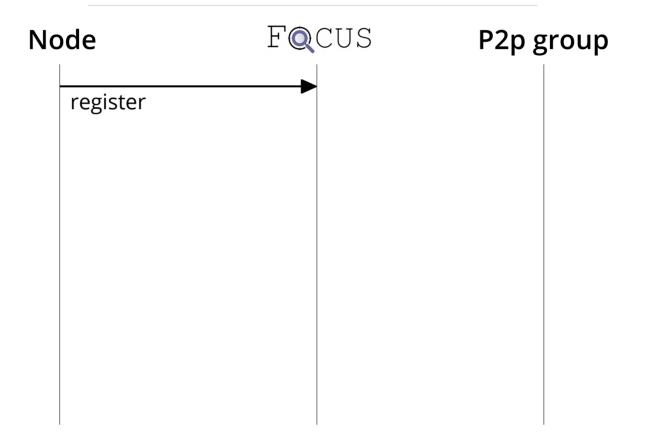
Nodes in a group are connected through a **p2p** *gossip* channel

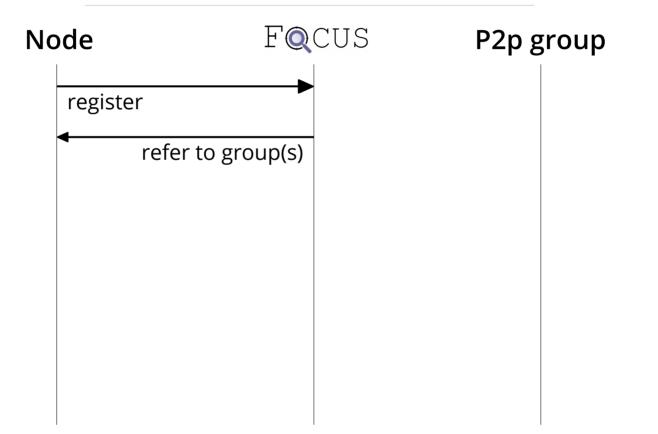
> Nodes exchange membership information

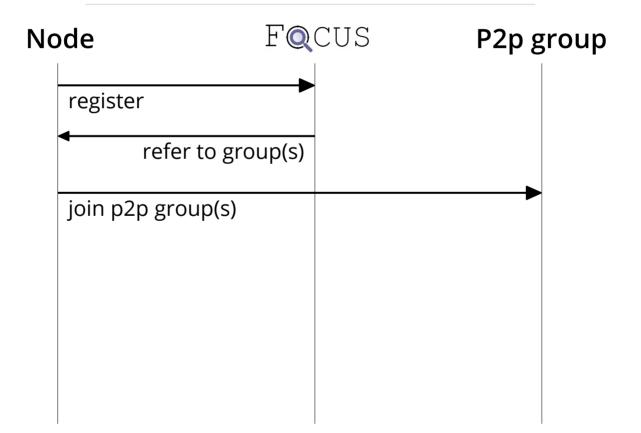
One node pushes group info to the FOCUS server

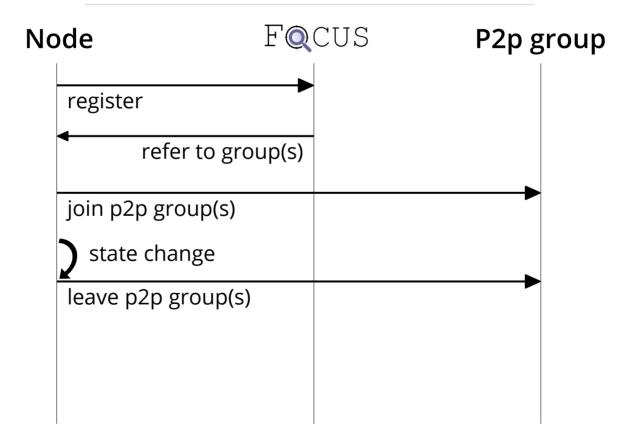
Queries are propagated via *gossip* channel

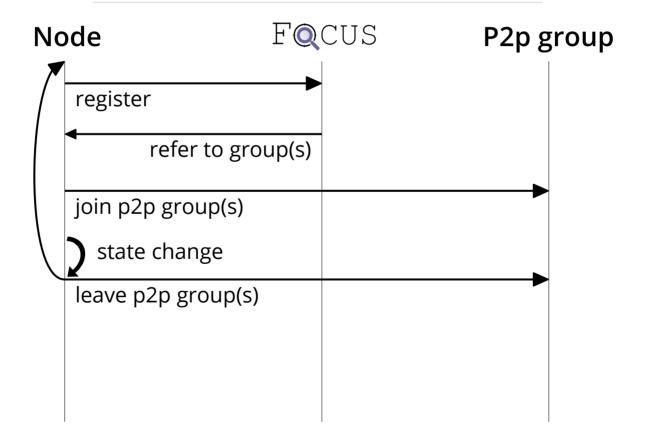


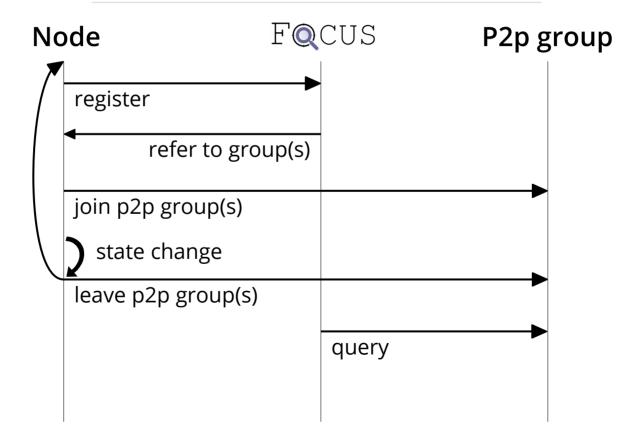


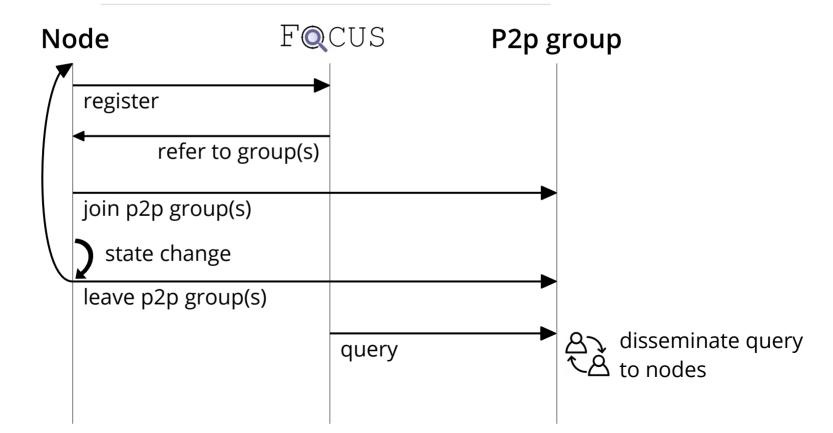


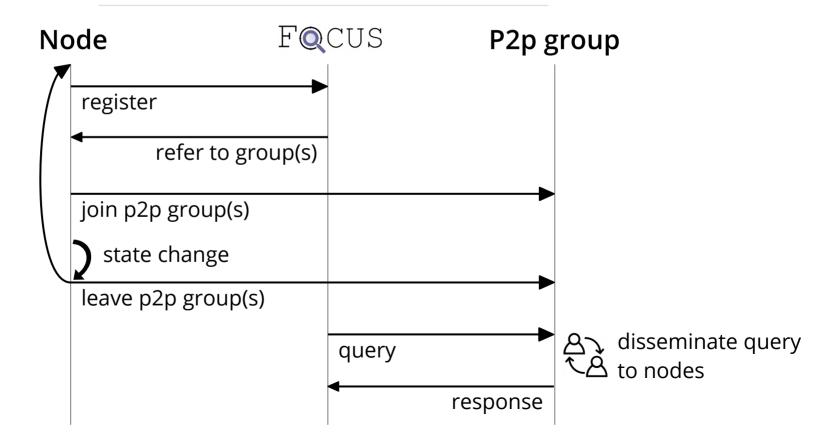






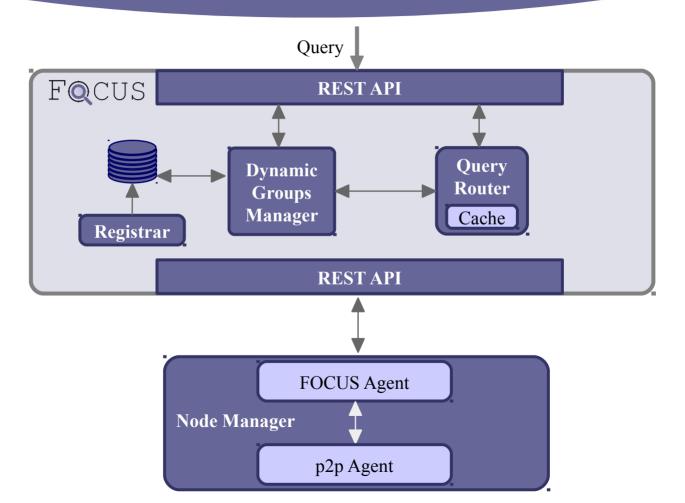




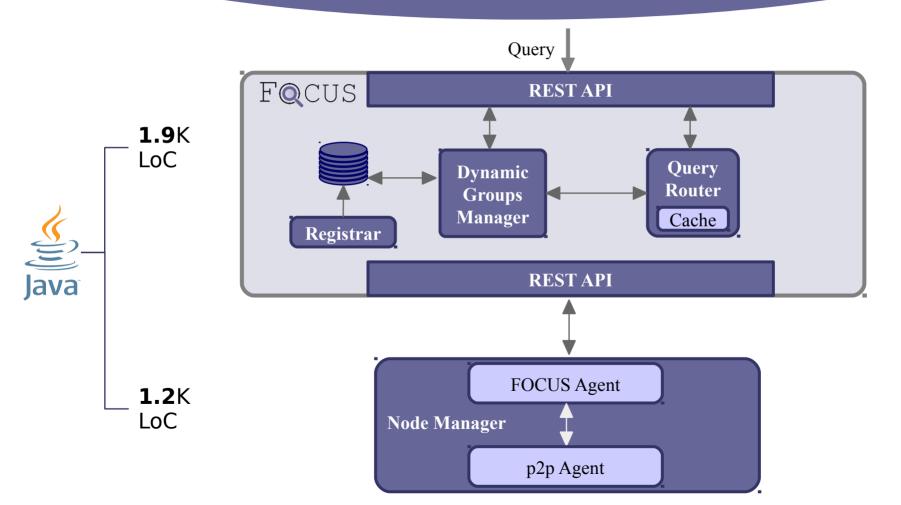


# **Implementation & Evaluation**

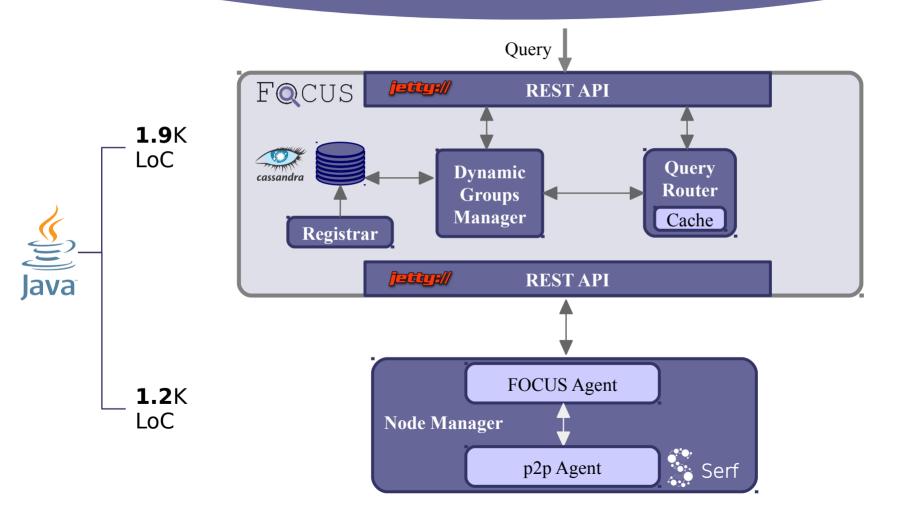
# Implementation



# Implementation



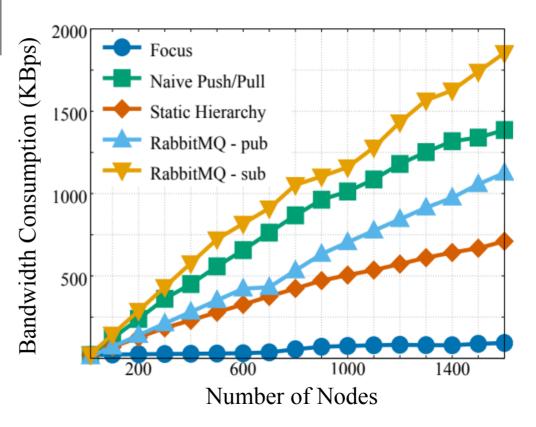
# Implementation

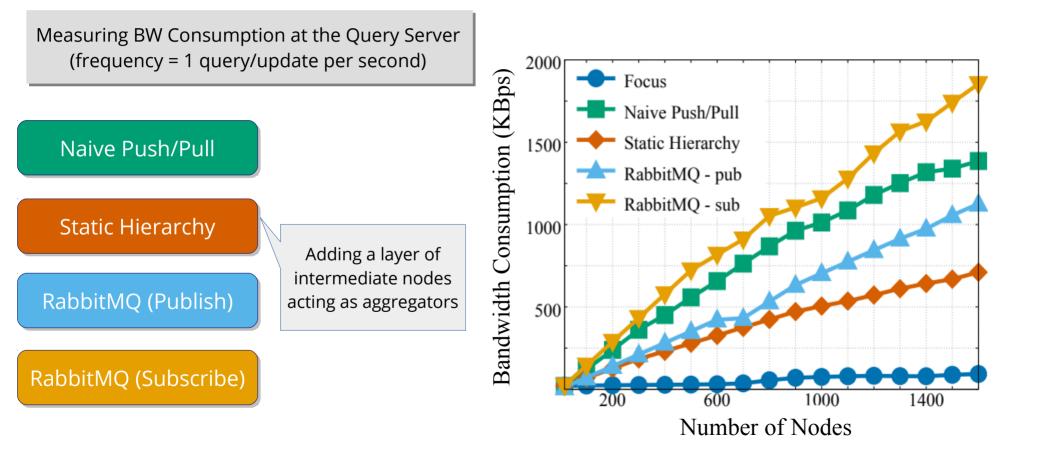


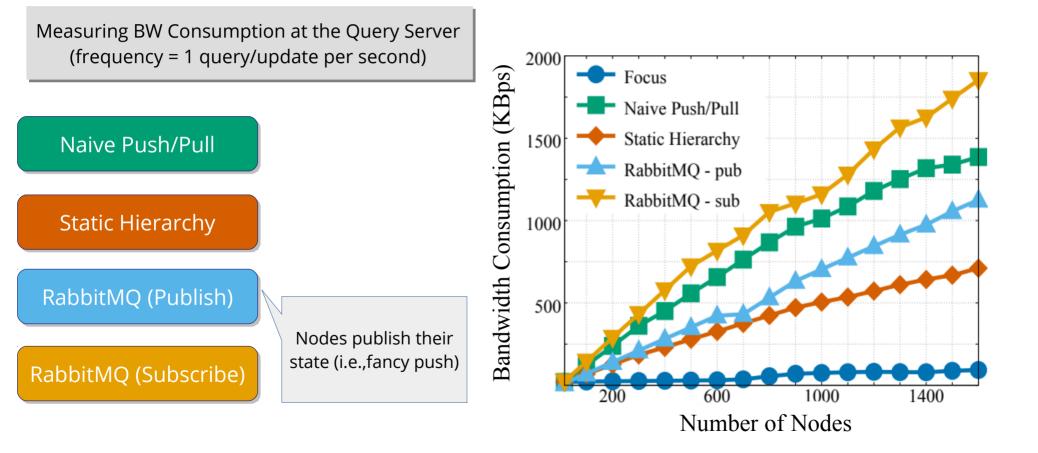
# **Evaluation**

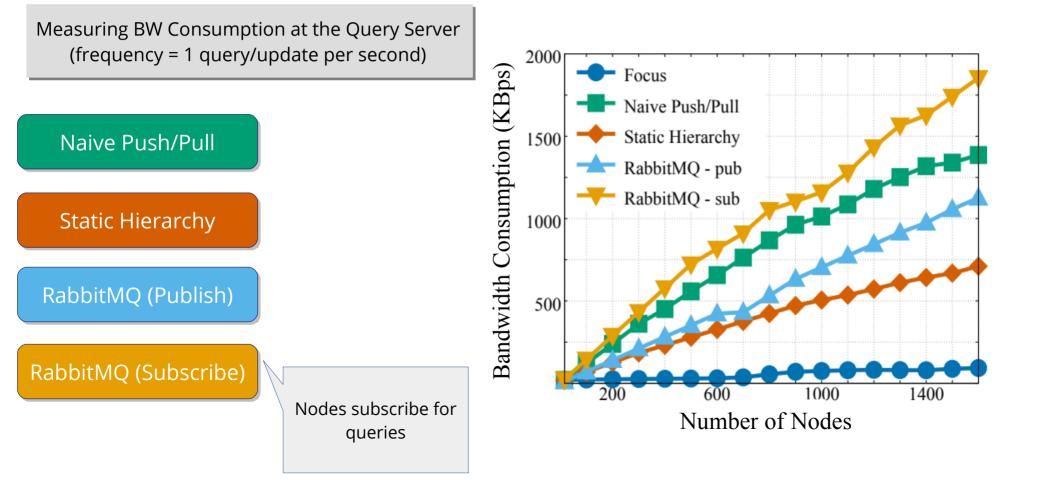
- Deployed in Amazon EC2
- 4 regions: Canada, California, Ohio, Oregon
- In each region: 8 VMs (4 vCPUs, 16GB RAM)
- FOCUS server running in California (same VM config)
- Testing up to 1600 simulated node agents

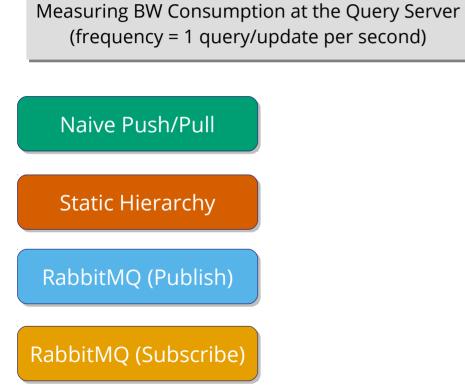
Measuring BW Consumption at the Query Server (frequency = 1 query/update per second) Naive Push/Pull **Static Hierarchy** RabbitMQ (Publish) RabbitMQ (Subscribe)

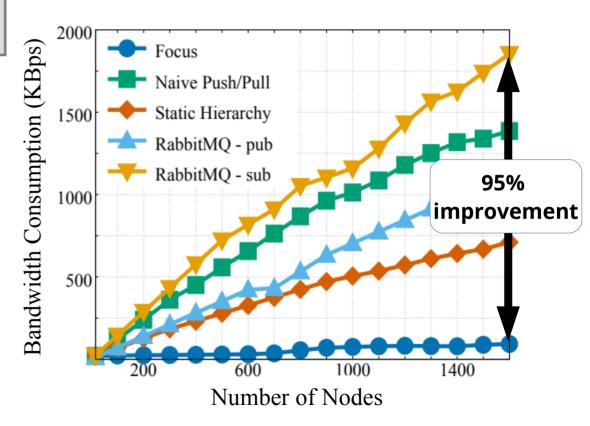


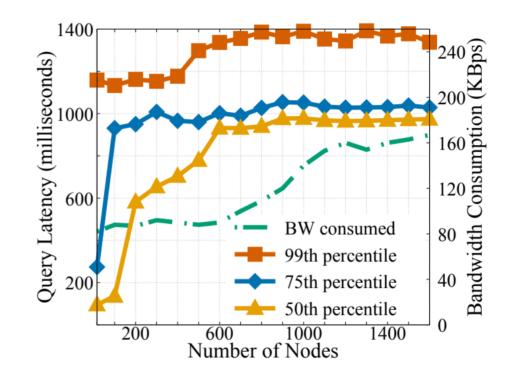




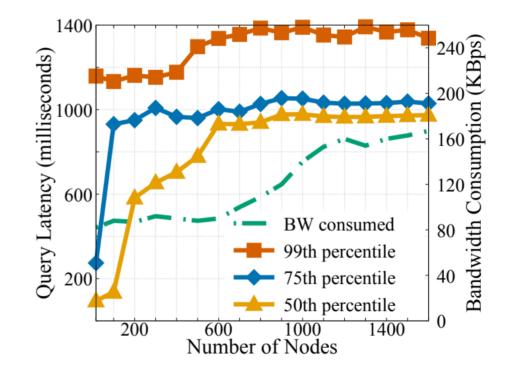






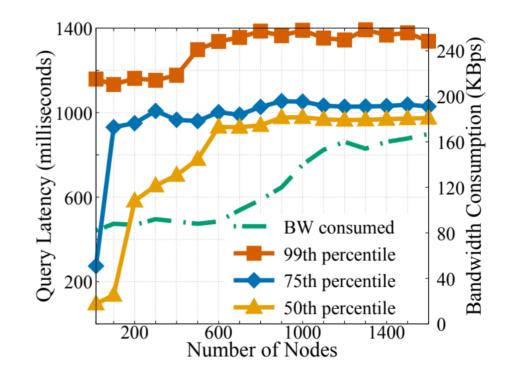


75K OpenStack VM placement requests



75K OpenStack VM placement requests

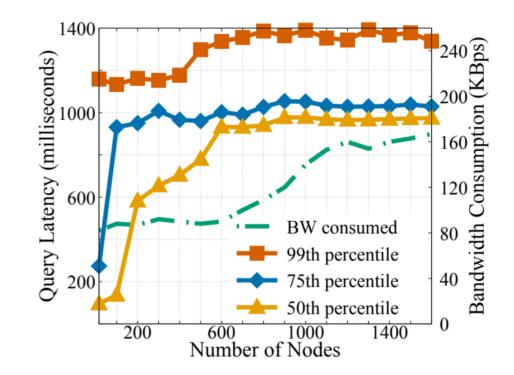
Replayed at accelerated rate (15,000x)



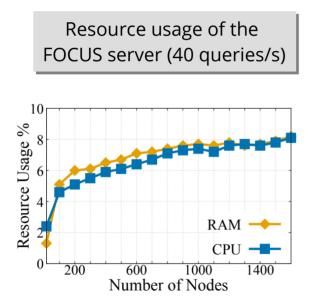
75K OpenStack VM placement requests

Replayed at accelerated rate (15,000x)

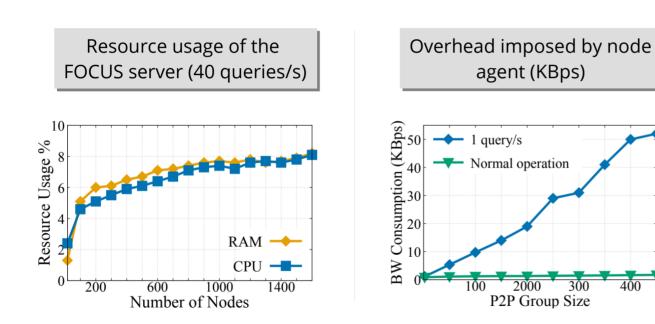
Latency stabilizes after 600 nodes → because group size is capped (~150 nodes per group)



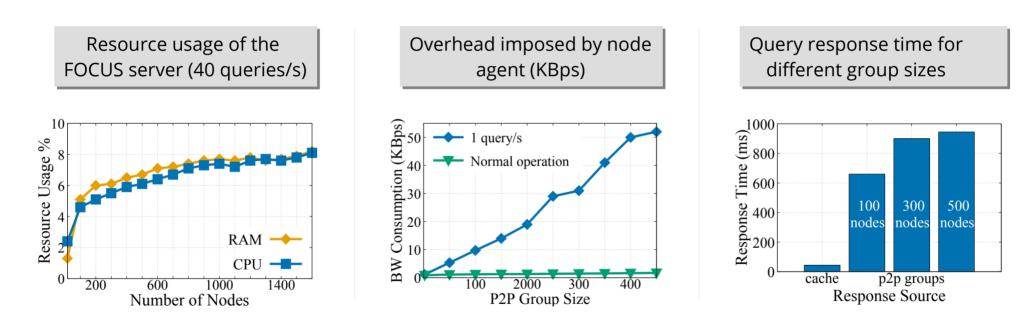
#### Microbenchmarks



#### Microbenchmarks



#### Microbenchmarks



# Conclusion

- Current systems' scalability is limited
  - This is due to tightly-coupled node management

# Conclusion

- Current systems' scalability is limited
  - This is due to tightly-coupled node management
- FOCUS is scalable search service
  - Employs a *loosely-coupled* node management (p2p)
  - *Scales* better than current approaches (15x improvement)
  - Imposes *minimal* overhead on nodes
  - *Integrates* well with current systems

# **Thank You!**

Questions?