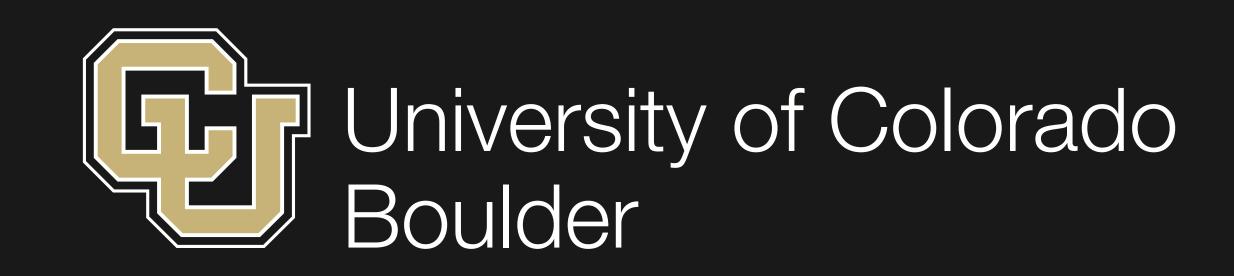
# Extending the Software-Defined Network Boundary

Oliver Michel, Michael Coughlin, Eric Keller



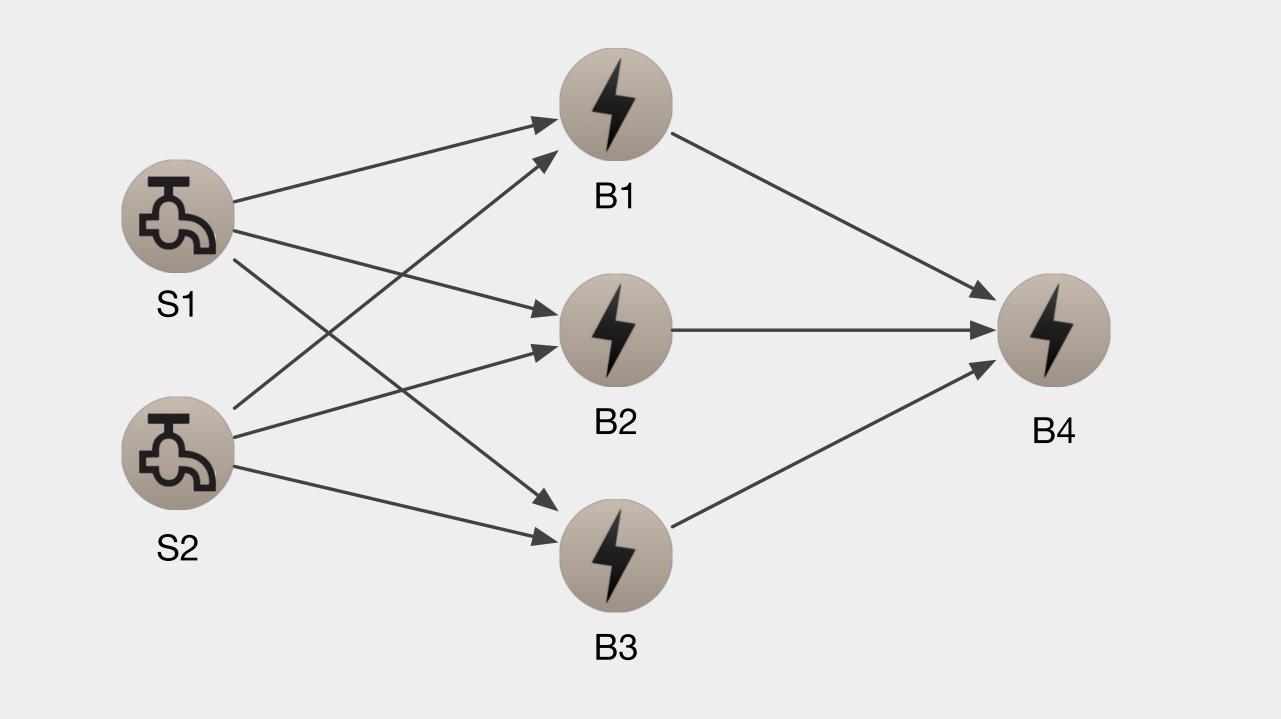
## Intra-Application Networks

Applications often implement custom internal,

intra-application networks with responsibilities very similar to traditional networks.

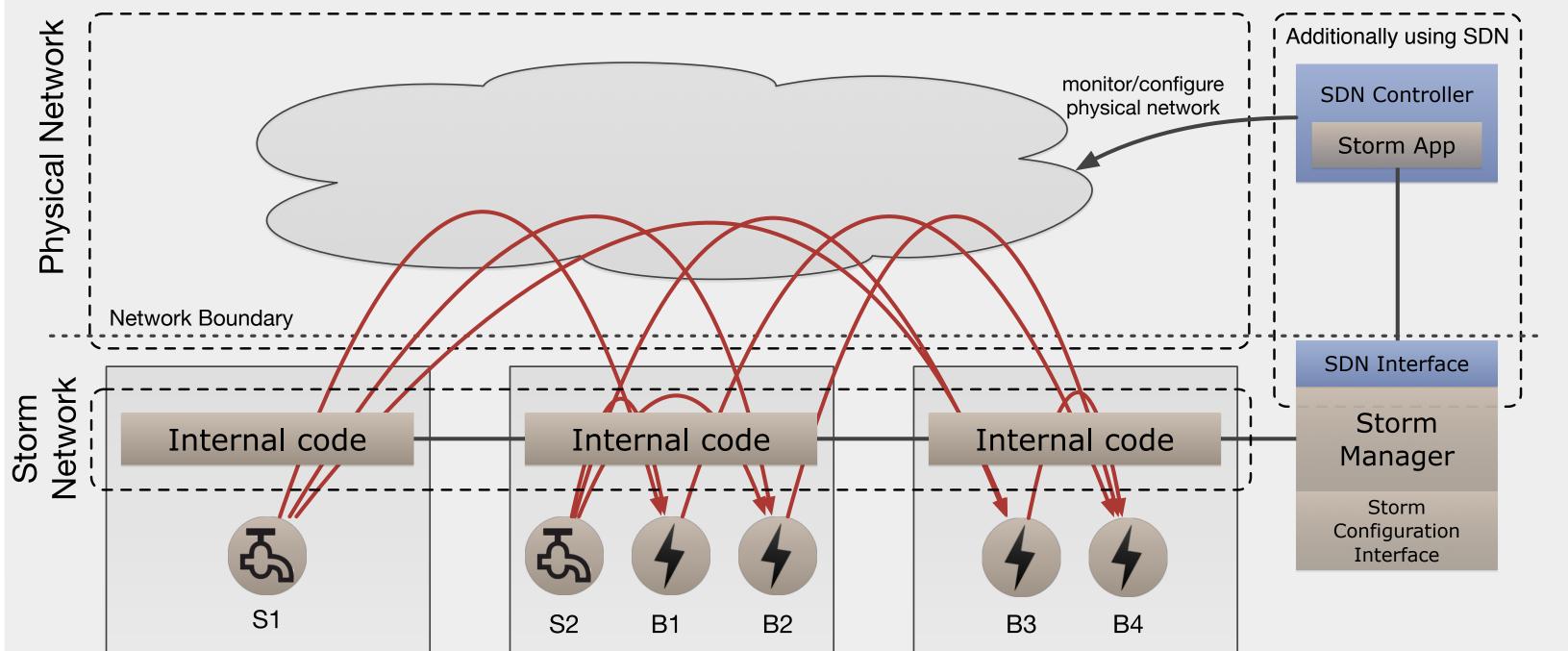
Especially stream processing systems:

# Example Processing Topology in Storm



- Real-time Analytics (e.g. Storm, Samza, S4)
- Sensor Network Systems (e.g. DataTurbine)
- Network Processing (e.g. NFV, Click)

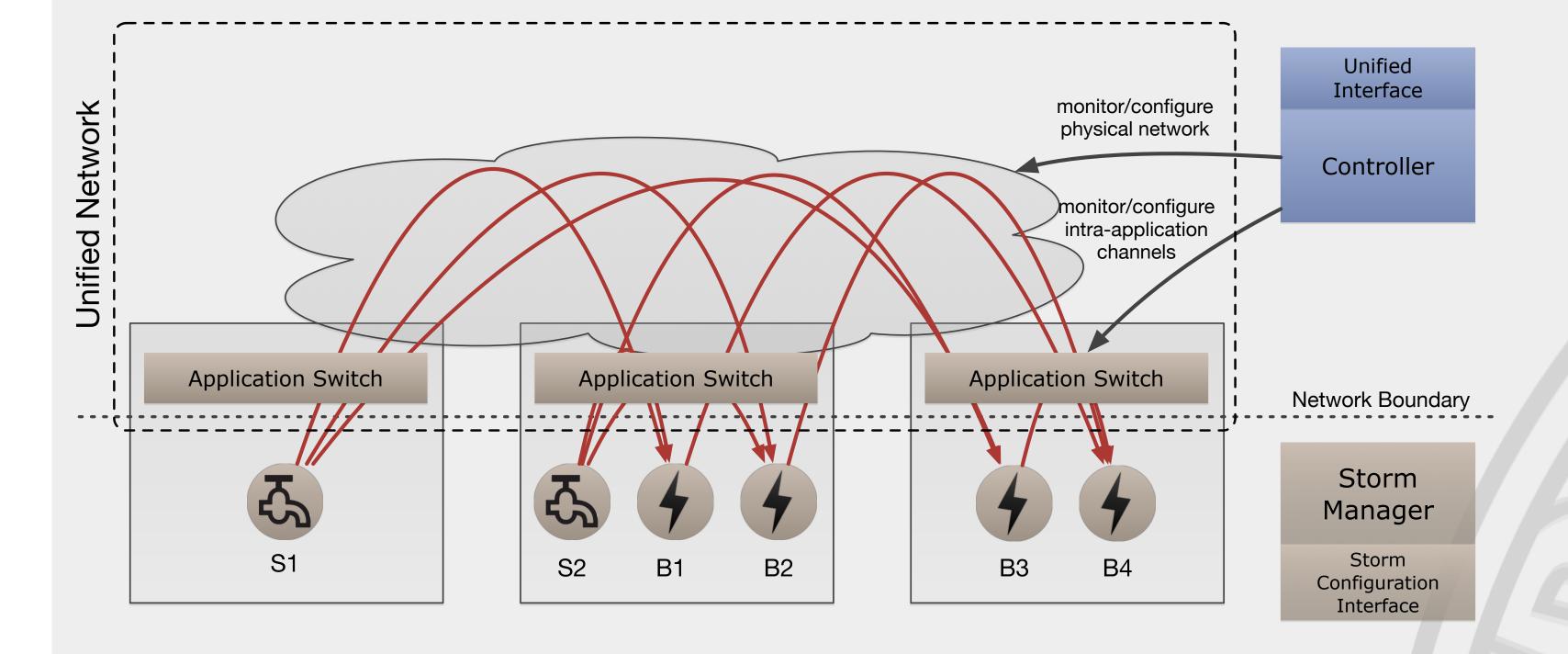
### Today: Two Separate Networks with Different Control Interfaces



Complexity/Flexibility Tradeoff:

- Flexibility problems in current implementations
  - e.g. Rebalancing in Storm
  - e.g. Click graphs local to a single machine
- Possible to get around some of these issues with additional patches (increased complexity) but nonuniversal solution

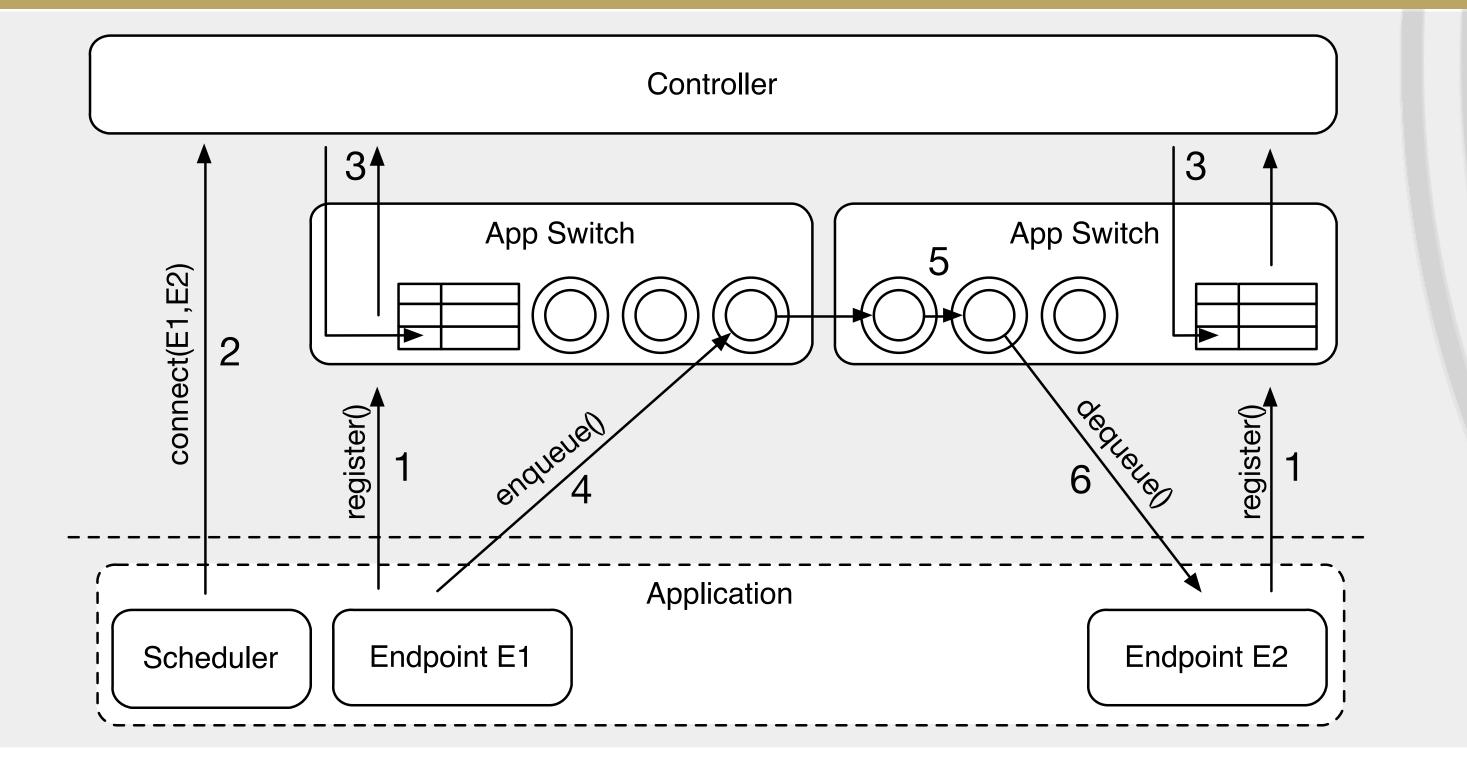
#### A Unified Network: Push the SDN-Controlled Network into the Application Layer



- Free applications from network management tasks
  - When network functionality is extended all applications benefit from it
- Revisits the question of a new network interface
  - Initial attempt is implemented in our prototype

SDN is an enabling technology

#### Prototype/Application Integration



Prototype controller and application switch leveraging Linux D-Bus technology

Integration into two existing systems Storm stream processing framework through custom processing elements Click modular router through custom source and sink Click elements